



IMPLEMENTATION OF RESOURCEFUL ROUTING ALGORITHMS IN WIRELESS SYSTEMS

Kshirsagar Mahesh Vaijnath¹, K.Nagi Reddy²

¹M.Tech Student, Dept of CSE, RRS College of Engineering & Technology, Muthangi (V), Patancheru (M), Hyderabad, T.S, India

²Professor, Dept of CSE, RRS College of Engineering & Technology, Muthangi (V), Patancheru (M), Hyderabad, T.S, India

ABSTRACT:

Wireless sensors are prone to various kinds of attacks because of their operating nature. A differentiated routing protocol called Congestion Aware Routing which uses data prioritization is introduced. Congestion aware routing includes three steps such as high priority network formation, Con zone discovery and Differentiated routing. Nodes are place conscious and compactly organized with uniform allocation because nodes in the situation send all the information of high priority to a solitary sink, tree-based routing, with the suitable high priority sink being the root. The high priority routing network is based on a minimum distance spanning tree rooted at the sink since all high priority data is destined to a single sink and this structure ensures that all nodes have shortest path routes to the sink. Once a node discovers that one of its neighbours is on the significant area then it disables generating and forwarding of any low priority data, since nodes know their neighbours and their status.

Keywords: *High priority network, Congestion Aware Routing, Low priority data, Wireless networks.*

1. INTRODUCTION:

Wireless association comprises inaccessible autonomous sensors towards systematizing atmosphere situation to considerably avoid their information throughout the system and

are prone to various kinds of attacks because of their operating nature [4]. On the efficiency of many military and civil applications networking unattended sensor nodes may have profound effect.

Exploitation of sensor system in the applications is in arbitrary manner or can be planted manually. To an external base station, each of sensor nodes contains ability to gather and way data moreover to additional sensors or reverses. In Mac-Enhanced Congestion Aware Routing, each node in the network can be in one of three states, dictating whether it is a part of the con-zone or not or within the communication range of the con-zone [8]. This last mode creates a shadow area that separates High Priority traffic from Low priority traffic. The con-zone is formed when one area is generating HP data. A differentiated routing protocol called Congestion Aware Routing which uses data prioritization is introduced. The con-zone can be discovered and destroyed either from the critical area nodes to the sink or vice versa. In this case, critical area nodes detect an event that triggers discovery. This con-zone discovery is done dynamically and during the lifetime of the deployment the critical area is changed, and is triggered when an area starts generating HP data [1]. For the delivery of HP data a con-zone must be then discovered from that neighbourhood to the sink. To do this, critical area nodes

broad cast discover con-zone to sink messages.

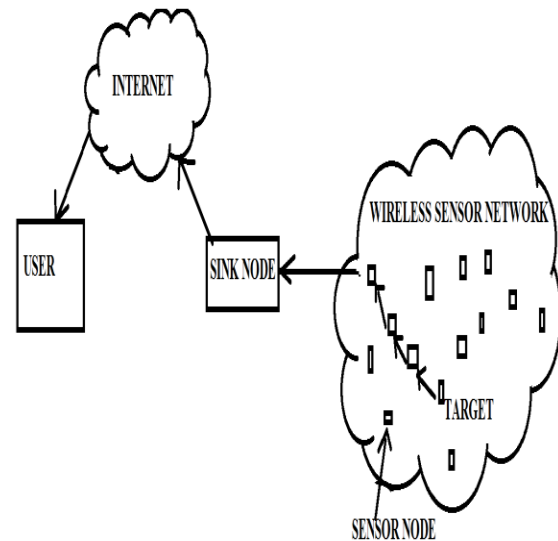


Fig1: An overview of sensor network

2. METHODOLOGY:

To an external base-station (BS) sensors contain the aptitude to converse between each other or openly. With greater accuracy a huge sensors permit for sensing over superior geological regions. Basically, each sensor node comprises sensing, dispensation, diffusion, mobilizer, position ending system, and power units [11]. To existing communications infrastructure a client can include right of entry to accounted information and a base-station which may be a fixed node or a mobile node accomplished of linking sensor system which is shown in fig 1. The sensor nodes are deployed as they

are usually scattered in a sensor field. To construct expert information regarding physical setting, sensor nodes coordinate among themselves. Congestion aware routing includes three steps such as high priority network formation, Con zone discovery and Differentiated routing [3]. The grouping of these utility makes the section of the system into on-con zone and off-con zone nodes. Only high priority network traffic can be routed by on-con zone nodes [13]. The procedure specially provides accommodation for low priority traffic, even though having less competent routes than high priority traffic. Imagine that there is one high priority sink and an adjacent part of the network which produce high priority information in the occurrence of network wide backdrop Low priority traffic [14]. Nodes are place conscious and compactly organized with uniform allocation because nodes in the situation send all the information of high priority to a solitary sink, tree-based routing, with the suitable high priority sink being the root. The tree-based routing systems undergo from congestion, in particular if the messages producing at the leaves is elevated. The high priority data collection center initiates the process of building the

high priority routing network after the deployment of sensor nodes [9]. The sink will usually have no information on the whereabouts of the critical area nodes because at the time of deployment this network covers all nodes. Different nodes may constitute the critical area based on the locations of events that can occur during the lifetime of the network. The high priority routing network is based on a minimum distance spanning tree rooted at the sink since all high priority data is destined to a single sink and this structure ensures that all nodes have shortest path routes to the sink [7]. A node that has various neighbours with lowest point less than its own considers them all as parents. By providing load balancing and making the routing network more resilient to failures and influence this property to support multipath forwarding. It broadcasts a build high priority routing network” message asking all nodes in the network to organize as a graph once the sink discovers its neighbours [2]. It checks if it has already joined the high priority routing network once a neighbouring node hears this message; if not, sets the source of the message as a parent and it sets its depth to one plus the depth in the message receive. In support of static system by means of long-

duration high priority floods Congestion Aware Routing is improved [16]. Mac-Enhanced Congestion Aware Routing, which deals through dynamics in basis of high priority data, was introduced. In the presence of congestion Congestion Aware Routing in addition to Mac-Enhanced Congestion Aware Routing hold up successful high priority information deliverance. On-con-zone nodes stop generating or forwarding any low priority data to better serve high priority data [12]. The communication range of any critical area node is disabled by generating and forwarding of low priority data in all nodes. Once a node discovers that one of its neighbors is on the significant area then it disables generating and forwarding of any low priority data, since nodes know their neighbors and their status [5]. The grouping of the functions segments the network into on-con-zone and off-con-zone nodes and only high priority traffic is routed by on-con-zone nodes. The protocol specifically accommodates low priority traffic with less efficient routes than high priority traffic [15]. For the purposes of this discussion, assume that there is one high priority sink and a contiguous part of the network (critical area) that generates high priority

data in the presence of network wide background low priority traffic. Nodes are location aware and densely deployed with uniform distribution. With the high priority sink being the root which is more appropriate since nodes in the scenario send all high priority data to a single sink, tree-based routing [10]. If the number of messages generated at the leaves is high then the tree-based routing schemes suffer from congestion. When a mixture of low priority and high priority traffic travel through the network this problem becomes even worse. Therefore, from the critical area to the high priority sink the background noise created by low priority traffic will create a con-zone that spans the network when the rate of high priority data is relatively low [6]. The service provided to high priority data may corrupt, as the high priority data due to congestion is isolating the sink from the critical area and nodes within this area may expire sooner than others, leading to only suboptimal paths being presented.

3. RESULTS:

By uncomplicated forward rules a fundamental procedure called Congestion-Aware Routing is proposed so that it uses

data organization. To better serve high priority data, on-con-zone nodes prevent forwarding any high priority data. We render inoperative generating and forwarding of high priority data in all nodes that are within the communication range of any significant area node. Even though schemes hold up high priority data deliverance, Congestion-Aware Routing is proficient to transmit low priority traffic out of con-zone, although Congestion-Aware Routing cannot. Congestion-Aware Routing necessitates the formation of the high priority routing network, which acquire superior transparency than active path organization of Mac-Enhanced Congestion Aware Routing. Congestion Aware Routing is additional tolerant of low priority traffic than Mac-Enhanced Congestion Aware Routing allowing nodes that are in shadow mode in it to forward low priority information.

4. CONCLUSION:

Mac-Enhanced Congestion Aware Routing, which deals through dynamics in basis of high priority data, was introduced. Congestion aware routing includes three steps such as high priority network formation, Con zone discovery and

Differentiated routing and grouping of these utility makes the section of the system into on-con zone and off-con zone nodes. The con-zone can be discovered and destroyed either from the critical area nodes to the sink or vice versa. The high priority routing network is based on a minimum distance spanning tree rooted at the sink since all high priority data is destined to a single sink and this structure ensures that all nodes have shortest path routes to the sink. The service provided to high priority data may corrupt, as the high priority data due to congestion is isolating the sink from the critical area and nodes within this area may expire sooner than others, leading to only suboptimal paths being presented. The tree-based routing systems undergo from congestion, in particular if the messages producing at the leaves is elevated.

REFERENCES:

- [1] H. Zhang and J. C. Hou. Is deterministic deployment worse than random deployment for wireless sensor networks? In INFOCOM 2006. 25th IEEE International Conference on Computer Communications. Proceedings, pages 1–13, April 2006.
- [2] Fred Stann and John Heidemann. RMST: Reliable Data Transport in Sensor Networks. In Proceedings of the First International Workshop on Sensor Net Protocols and Applications, pages 102–112, Anchorage, Alaska, USA, April 2003. IEEE.
- [3] A. Savvides, C-C Han, and M. Srivastava, "Dynamic grained localization in Ad-Hoc networks of sensors," Proceedings of the

Seventh ACM Annual International Conference on Mobile Computing and Networking (MobiCom), July 2001, pp. 166- 179.

[4] Cheng Tien Ee and Ruzena Bajcsy. Congestion Control and Fairness for Many-to-One Routing in Sensor Networks. In *SenSys '04: Proceedings of the 2nd international conference on Embedded networked sensor systems*, pages 148–161, New York, NY, USA, 2004. ACM.

[5] Chieh-Yih Wan, Andrew T. Campbell, and Lakshman Krishnamurthy. P.S.F.Q: A Reliable Transport Protocol for Wireless Sensor Networks. In *WSNA '02: Proceedings of the 1st ACM international workshop on Wireless Sensor Networks and Applications*, pages 1–11, New York, NY, USA, 2002. ACM Press.

[6] "Wireless Sensor Networks: A Study on Congestion Routing", Algorithms K. Hanumantha Rao, G. Srinivas, Ankam Damodhar and M. Vikas Krishna, 2011

[7] Mika Ishizuka and Masaki Aida. Performance Study of Node Placement in Sensor Networks. *ICDCSW '04: Proceedings of the 24th International Conference on Distributed Computing Systems Workshops*, pages 598–603, March 2004.

[8] Akyildiz, W. Su, Y. Sankarasubramanian, and E. Cayirci, "A survey on sensor networks," *IEEE Communications Magazine*, Volume: 40 Issue: 8, pp.102-114, August 2002.

[9] N. Bulusu, J. Heidemann, D. Estrin, "GPS-less low cost outdoor localization for very small devices", Technical report 00-729, Computer science department, University of Southern California, April, 2000.

[10] A. Woo and D. E. Culler. A Transmission Control Scheme for Media Access in Sensor Networks. In *Proceedings of the 7th annual International Conference on Mobile Computing and Networking (MobiCom'01)*, pages 221–235, New York, NY, USA, 2001. ACM Press.

[11] Bret Hull, Kyle Jamieson, and Hari Balakrishnan. Mitigating Congestion in Wireless Sensor Networks. In *SenSys '04: Proceedings of the 2nd International Conference on Embedded Networked Sensor Systems*, pages 134–147, New York, NY, USA, 2004. ACM.

[12] Anquetil, N. and Lethbridge, T., "Assessing the Relevance of Identifier Names in a Legacy Software System", in *Proceedings of Annual IBM Centers for Advanced Studies Conference (CASCON'98)*, December 1998, pp. 213-222.

[13] Sameer Tilak, Nael B. Abu-Ghazaleh, and Wendi Heinzelman. Infrastructure tradeoffs for sensor networks. In *WSNA '02: Proceedings of the 1st ACM international workshop on Wireless sensor networks and applications*, pages 49–58, New York, NY, USA, 2002. ACM.

[14] F. Ye, H. Luo, J. Cheng, S. Lu, L. Zhang, "A Two-tier datadissemination model for large-scale wireless sensor networks", *proceedings of ACM/IEEE MOBICOM*, 2002.

[15] Chieh-Yih Wan, Shane B. Eisenman, and Andrew T. Campbell. CODA: Congestion Detection and Avoidance in Sensor Networks. In *SenSys '03: Proceedings of the 1st international Conference on Embedded Networked Sensor Systems*, pages 266–279, New York, NY, USA, 2003. ACM Press.

[16] S. Hedetniemi and A. Liestman, "A survey of gossiping and broadcasting in communication networks", *IEEE Networks*, Vol. 18, No. 4, pp. 319-349, 1988.